



**EXTREME**  
adventure  
Team Challenge

# Introduction to 3 Mobile Team Challenge

The challenge is a head to head team contest competing over 6 different exciting activities.

Each team will always be competing against the same team at each activity to ensure quick uncomplicated change-overs.

In order for ease of identification and scoring, each team within a group will be either a Red or Yellow team for the whole of the afternoon. Therefore at each activity a Red Team will always be competing against a Yellow Team.

Teams will be awarded points at each activity for three different elements of the activity giving a total of 30 points available per rotation per team.

# Awarding of Points

Each team will have 30 points available to them to win at each activity, giving a maximum available of 180 points. Points will be awarded as follows:

- 1) **Finish Position Points** -10 points for 1<sup>st</sup>, 5 points for 2<sup>nd</sup> and 0 points if the minimum number of team members do not finish the activity. Some activities will be timed so the points will be awarded based on time. There will always be a required number of team members to complete the course within the activity time in order to qualify for points.
- 2) **Team Work Points** - Points will be awarded for Team Work which will be a figure decided by the Judge at each activity, out of 10. It is possible for neither team to have the required number of team members get to the finish and score 0, however they would still be eligible for Team Work points.
- 3) **Bonus Task Points** - Each activity will have bonus points available for the completion of extra tasks during the activity. A maximum of 10 points is available at each session. The Bonus Tasks will vary from activity to activity.

# Slack Lines Challenge

There will be two identical Slack Lines courses set out side by side. The course will set so it increases in difficulty towards the end

The competition will be a direct head to head relay with our Judge using a Red and Yellow flag to signify when the next team Member can start



If a team member falls off a slack line then that section has to be re-attempted with a maximum of three attempts on each section. After the third attempt the Team Member is allowed to try the next section and the same rule repeats.

## Points Awarded

- **Maximum Time allowed for Challenge** 10 minutes (extra 5 minutes for Task Bonus)
- **Finishing Position** 10 points for 1<sup>st</sup>, 5 points for 2<sup>nd</sup> and 0 points if a team does not get a minimum of 7 team members to complete the course.
- **Team Work** There is a maximum of 10 points available which will be awarded to each team for Team Work.
- **Task Bonus Points** There is a maximum of 10 points available based on how many team members can stand together at the same time on the slack line for 3 seconds

# High Ropes Challenge

The Challenge is to get your team through the elevated Zig Zag Course which has many obstacles to complete. Each team will be given a map they must follow to complete the correct route. Team Members will be harnessed and given a helmet before attempting the course. One Team will attempt the course at a time and have 6 minutes to get 6 members to the end. The Task Bonus must also be completed within this time also.



## Points Awarded

- **Maximum Time allowed for Challenge** 6 minutes per team (Task Bonus time included)
- **Finishing Position** 10 points for 1<sup>st</sup> , 5 points for 2<sup>nd</sup> and 0 points if a team does not get a minimum of 6 team members to complete the course. The result will be based on the time taken to get the first 5 to the finish
- **Team Work** There is a maximum of 10 points available which will be awarded to each team for Team Work.
- **Task Bonus Points** There is a maximum of 10 points available. The task will be to retrieve an object and ring a bell. Both of these items will be placed in strategically positioned locations but not shown on the map

# Scramble Net Challenge

This activity is a straight head to head team race climbing a 5 metre Scramble Net. Once the Team reaches the top they press a bell to signify they have reached the top. They then let go and the auto Belay lets them back down to the ground. One of the Team Members is responsible for clipping the safety line on and off but this is checked by an instructor.



## Points Awarded

- **Maximum Time allowed for Challenge** 10 minutes both teams competing at same time.
- **Finishing Position** 10 points for 1<sup>st</sup>, 5 points for 2<sup>nd</sup> and 0 points if a team does not get a minimum of 6 team members to complete the course. The result will be based on the time taken to get the full team to the finish
- **Team Work** There is a maximum of 10 points available which will be awarded to each team for Team Work.
- **Task Bonus Points** There is a maximum of 10 points available. The task is a variation on crate stacking. Each team will nominate a climber and decide how many crates can be moved into position and left to free stand to take the points the climber must get themselves off the net and onto the stack without the stack falling. Points are awarded on the basis of 2 points per layer. More crates more points but more difficult to achieve.

# Spiderman Wall

The activity is based on getting as many Team Member across the Traverse Wall which is 2m tall and 5 metres wide. Each 1 metre section will be numbered to mark the progress of each team. Each team will have a set time to get as many team members across the wall. Points are awarded for each section completed.



## Points Awarded

- **Maximum Time allowed for Challenge** 6 minutes per team (Task Bonus time not included)
- **Finishing Position** 10 points for 1<sup>st</sup> , 5 points for 2<sup>nd</sup> and 0 points if a team does not get a minimum of 4 team members to complete the course. The result will be based on the most points awarded based on sections completed by all of the team members
- **Team Work** There is a maximum of 10 points available which will be awarded to each team for Team Work.
- **Task Bonus Points** There is a maximum of 10 points available for one team member to climb as far as they can in 90 seconds up the 5m tall wall. Points will be awarded based on how far they can climb within the given time

# Spider Mountain

This challenge involves a timed team event. The object is to get all of the team to the top of the Spider Mountain Tower and then slide down the vertical slide.

Timing will stop when the 5<sup>th</sup> member of the team reaches the bottom of the slide. However a minimum of 6 team Members must complete the challenge



## Points Awarded

- **Maximum Time allowed for Challenge** 6 minutes per team (Task Bonus time not included)
- **Finishing Position** 10 points for 1<sup>st</sup> , 5 points for 2<sup>nd</sup> and 0 points if a team does not get a minimum of 6 team members to complete the course. The result will be based on the time taken to get the first 5 to the end of the slide
- **Team Work** There is a maximum of 10 points available which will be awarded to each team for Team Work.
- **Task Bonus Points** There is a maximum of 10 points available. Two members of each team will be blind folded and the have to climb as high as they can in the tower in 90 seconds

# Water Zorbing

This challenge involves two members from each team competing in a Head to head race against the other team. They will race across the Pool and back to the start which is the finish



This will allow four team members from each team the opportunity to Race, two other members from each team will take part in the Task Bonus.

## Points Awarded

- **Maximum Time allowed for Challenge** 3 minutes per race (Task Bonus time not included)
- **Finishing Position** 10 points for 1<sup>st</sup> , 5 points for 2<sup>nd</sup> these points will be determined on the basis of the finishing positions of each race
- **Team Work** There is a maximum of 10 points available which will be awarded to each team for Team Work.
- **Task Bonus Points** There is a maximum of 10 points available. The task will be the time a team member can stand vertically in the Zorb, they are allowed 3 attempts

# Challenge Recording

At each of the activities we will have a member staff in charge of collating the scores which will be recorded on a simple pre-prepared sheets.

The sheets will be designed specifically for each of the activities so recording is easy. There will also be a space for recording sound bites i.e. Entertaining things people say or do during the activity which can be used in your round up at the end of the day.

As always we are open to comments or suggestions if you would like to add or change anything.